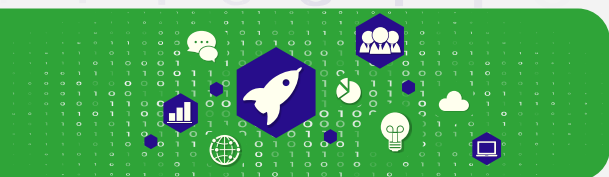


# What is DigEqual

Only a very small percentage of adults in Europe uses the digital services of the public administration. Digital identity, online health, online bills... it sounds tough! With a few simple steps however, we can learn why and how to use e-government services!

DigEqual creates centralized initiatives and practices for actively engaging adults on the practices and benefits of online services, while at the same time training adult educators on how to tackle the effects of the 2nd and 3rd level of digital divide.

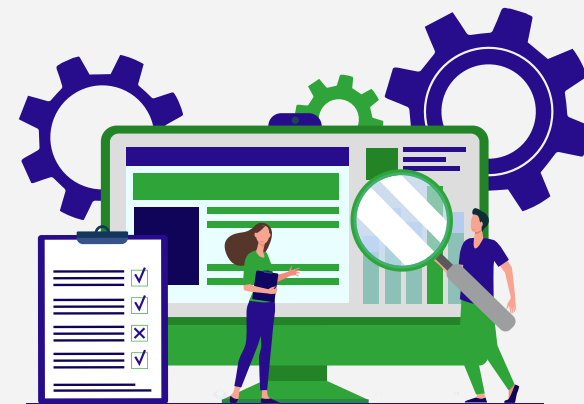


## Target Groups

- Adult educators.
- Adults with difficult social-economic background / who suffer from digital exclusion.
- Partner organizations' educational staff working on adult training / inclusion.
- Educational centers / organizations in the field of adult support.
- Policy makers in the field of long-life learning and permanent learning.

# Project Outputs

- **Digital Training Program for adult educators**  
*Development of the conceptual background and a methodology for adult educational centers and their educators, to support their work with low-skilled and low qualified adults. A framework developed to offer guidance to adult educators, on how to tackle the effects of the 2nd and 3rd levels of digital divide.*
- **Digital Educational courses**
  1. A preparatory course on a context-based approach and e-government for adult educators, which aims at introducing them to a proficient use of online services and training procedures.
  2. A context-based course on e-government and digital skills targeting at low-skilled and low-qualified adults, which focuses on different contexts of e-government on adults' lives.
- **e-government services simulation interactive web-app**  
*A quest-based web app for adults, through which they will be able to reflect on how life with and without e-government services is, through everyday scenarios and contexts that are familiar to them. Users will be able to embrace the positives of e-government services usage and build confidence on its aspects.*



## Project Aims

Define the main skills and expectations on the main adoption factors for e-government interaction by adults.

Improvement of adult educators' and low-skilled adults' skills and competencies by applying a training course on different aspects of e-government.

Development of a quest based interactive web-app that will be used by educators and learners as well.



# Project Partners

## 1. Polygonal – Italy

A non-profit organization working in the field of education and empowerment.

## 2. Eurosuccess – Cyprus

An education and Training organization active in the field of project management, training & consulting services.

## 3. DomSpain – Spain

Training and Consulting Company active on a national and international level.

## 4. University of Aveiro – Portugal

A public University at Aveiro which develops graduate and postgraduate education and training, research, and societal co-operation.

## 5. p-consulting.gr - Greece

An IT and training company in Patras.

## 6. Wisamar – Germany

A non-profit educational institution.



# Equality goes digital!

Scan for more!



# Digequal



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[www.digequal.com](http://www.digequal.com)

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